

The ODYSSEY: MIDVALE

Forum

Download

Home

Home

MAIN MENU

Home

About Midvale

Forum

Download

Screenshots

Contact Us

Online Shop

LOGIN FORM

Username

Password

 Remember me

Login

Lost Password?

No account yet? [Register](#)

WHO'S ONLINE

SYNDICATE

RSS 0.91

RSS 1.0



ATOM 0.3

OPML SHARE IT!

Midvale is Live!

Written by Senatious

Monday, 16 June 2008

Update: If you're having problems getting online, you need to run the UPDATER. Or just download the new zip I uploaded a few moments ago, it should work fine.

You heard it here first, folks, Midvale is back up, and your old characters are waiting. You will need to run the updater, it will update a couple files, and then you will be ready to log on. You absolutely MUST run the updater for everything to work! Please keep in mind we are still in a phase of beta, and there will be a few bugs. You will still need to be patient and let us know of any problems. We do not guarantee perfection just yet.

For more information on account restoration, please click [here](#).

To download the client, click [here](#).

Last Updated (Monday, 16 June 2008)

Release Update

Written by Senatious

Sunday, 15 June 2008

Update 9:15PM CST: We're almost done, just a couple more fixes and then we'll be live. I should take this opportunity to mention that while your characters will be returned, we'll still be in a kind of beta period. It's POSSIBLE, however unlikely, that an error will arise that will cause us to have to wipe characters and re-restore them. Please note that this is highly unlikely, but still *possible*, so don't tear my eyes out if we have to. Additionally, your banks will not immediately be restored. We need a separate fix for that which will have to wait a while, involving the activation of additional bank pages.

End of Testing

Written by Senatious

Thursday, 05 June 2008

Update: Things are looking good for a June 15th release. The day will mark the opening of the dungeon Duwaldawar Kosikorot, as well as the restoration of all of your accounts. I hope to see all of you there.

We are working on the last serious batch of fixes. We are aiming to have beta end and the regular game resume on or around June 15th, but I'm making no promises. However, we will try our best to meet this deadline. I apologize that the server has been down for a few days; we've been working on in-house patches as well as moving the server to a different host. If things settle down enough in the next 10 days

POLLS

How is movement now?

- Still as bad as ever!
- Better than it was, but still not too good.
- Pretty good, still could use a few improvements.
- I have no real issues with it anymore.

Vote

Results

RECENT FORUM TOPICS

- ▣ [Testing : Run Time Errors...](#) (3) by [Santana](#)
- ▣ [Help & Support Forum : Wont let me log...](#) (2) by [Rolled](#)
- ▣ [Off Topic : READ LOL](#) (16) by [Method](#)
- ▣ [General Discussion : Sen, Please Loo...](#) (1) by [Senatious](#)
- ▣ [Player vs Player : Dallas' "Attemp...](#) (13) by [Hardcore](#)

Update: Sorry about the delay. The account restoration apparently wasn't as easily accomplished as we thought it would be. It will be up today. The account restoration process is really very simple; you merely attempt to login with your old username/password. Upon doing so, you will be booted, and your account will be restored. This process will only be available for about one month after we go up, so restore all of your accounts as soon as possible.

Smithy is still working on finalizing the account restoration utilities. If it's ready before it gets too late, we will have it up with a working download. If it is not ready by a reasonable time, we will wait until tomorrow. I will update when more information becomes available, sorry about the small delay.

Last Updated (Monday, 16 June 2008)

More...

[Optional New Interface](#)

[<< Start](#) [< Prev](#) [1](#) [2](#) [3](#) [4](#) [5](#) [6](#) [7](#) [8](#) [9](#) [10](#) [Next >](#) [End >>](#)

Results 13 - 16 of 48

we may put beta back up just for the heck of it. Check back here for more information as it becomes available.

Last Updated (Tuesday, 10 June 2008)
